# **Refresher On .NET And Software Design Fundamentals For C**

SOLID Principles: Do You Really Understand Them? - SOLID Principles: Do You Really Understand Them? 7 minutes, 4 seconds - People mention SOLID everywhere but very few do a good job of explaining it. I am hoping to put an end to that in this video so ...

Introduction

Single Responsibility Principle

**Open-Closed Principle** 

Decorator Pattern

Extension Methods

Liskov Substitution Principle

Interface Segregation Principle

Dependency Inversion Principle

Conclusion

Every single feature of C# in 10 minutes - Every single feature of C# in 10 minutes 9 minutes, 50 seconds - Get ready to become a C# expert in just 10 minutes! In this video we'll cover every single feature of C#, from the **basics**, to the ...

Learn C# Sharp in Four Minutes - Learn C# Sharp in Four Minutes 4 minutes, 10 seconds - Learn C, sharp in four minutes with a fast introduction to the C# programming language and Microsoft .**net**,.

C# in 100 Seconds - C# in 100 Seconds 2 minutes, 27 seconds - C# or C,-Sharp is the programming language behind .**NET**, (dotnet) and the Unity framework. It was created at Microsoft as a C,-like ...

#### NET CORE DESKTOP APPS

#### XAMARIN MOBILE APPS

## UNITY VIDEO GAMES

C# Tutorial For Beginners - Learn C# Basics in 1 Hour - C# Tutorial For Beginners - Learn C# Basics in 1 Hour 1 hour, 10 minutes - Learn C# **basics**, in 1 hour! ? This beginner-friendly tutorial gets you coding fast. No experience needed. ?? Join this channel to ...

Introduction

Difference between C# and .NET

CLR

Architecture of .NET Applications

Your First C# Program

Variables and Constants

Overflowing

Scope

Demo of Variables and Constants

Type Conversion

Demo of Type Conversion

Operators

20 System Design Concepts Explained in 10 Minutes - 20 System Design Concepts Explained in 10 Minutes 11 minutes, 41 seconds - A brief overview of 20 system **design concepts**, for system design interviews. Checkout my second Channel: @NeetCodeIO ...

Intro

Vertical Scaling

Horizontal Scaling

Load Balancers

Content Delivery Networks

Caching

IP Address

TCP / IP

Domain Name System

HTTP

REST

GraphQL

gRPC

WebSockets

SQL

ACID

NoSQL

Sharding

Replication

CAP Theorem

Message Queues

Master Design Patterns \u0026 SOLID Principles in C# - Full OOP Course for Beginners - Master Design Patterns \u0026 SOLID Principles in C# - Full OOP Course for Beginners 11 hours, 46 minutes - In this comprehensive and beginner-friendly course, you will learn all of the tools that you need to become an advanced OOP ...

Intro
Course contents
Gang of Four design patterns
What are design patterns \u0026 why learn them?
Course prerequisites
About me
Book version
Code repo
Setup
OOP concepts intro
Encapsulation - OOP
Abstraction - OOP
Inheritance - OOP
Polymorphism - OOP
Coupling - OOP
Composition - OOP
Composition vs inheritance - OOP
Fragile base class problem - OOP
UML
SOLID intro
S - SOLID
O - SOLID

L - SOLID

I - SOLID

D - SOLID

Design patterns intro

Behavioural design patterns

Memento pattern - behavioural

State pattern - behavioural

Strategy pattern - behavioural

Iterator pattern - behavioural

Command pattern - behavioural

Template method pattern - behavioural

Observer pattern - behavioural

Mediator pattern - behavioural

Chain of responsibility pattern - behavioural

Visitor pattern - behavioural

Interpreter pattern - behavioural

Structural design patterns intro

Composite pattern - structural

Adapter pattern - structural

Bridge pattern - structural

Proxy pattern - structural

Flyweight pattern - structural

Facade pattern - structural

Decorator pattern - structural

Creational design patterns intro

Prototype pattern - creational

Singleton pattern - creational

Factory method pattern - creational

Abstract factory pattern - creational

#### Builder pattern - creational

Course conclusion

What is .NET? What's C# and F#? What's the .NET Ecosystem? .NET Core Explained, what can .NET build? - What is .NET? What's C# and F#? What's the .NET Ecosystem? .NET Core Explained, what can .NET build? 18 minutes - What is .**NET**,? What is C# and F#? What is .**NET**, Core? What's the .**NET**, Ecosystem? What can you build? You have questions ...

Introduction

What is NET

Download NET

NET Ecosystem

Node

NET Console

NET in a nutshell

How I Would Learn To Code (If I Could Start Over) - How I Would Learn To Code (If I Could Start Over) 13 minutes, 43 seconds - If I could go back in time and learn to code, I would do a lot of things differently. If I could start over, I'd spend more time doing ...

Intro

Part 1: Your mindset

Adopt a coding mindset

Learn how to problem solve

Part 2: Learning how to code

Learn one programming language deeply

Learn scripting

Create a personal project

Practice for interviews

Part 3: Your developer environment

Learn the terminal

Learn your way around an editor

Learn git and become familiar with version control

Congrats!

Outro

C++ vs C# - What Programmers Need to Know About Their Similarities and Differences - C++ vs C# - What Programmers Need to Know About Their Similarities and Differences 11 minutes, 39 seconds - Programmers, **software**, engineers, project managers, and developers often ask for recommendations for what programming ...

Introduction

File Organization

Basics

**Execution Environment** 

**Type Specifiers** 

Memory Management

Generic Programming

**Functional Programming** 

Inheritance

Standard Library

15 Years Writing C++ - Advice for new programmers - 15 Years Writing C++ - Advice for new programmers 4 minutes, 4 seconds - I'm a video game programmer and I've been using C++ as a programming language for 15 years, and have been writing code in ...

Intro

What do you keep

My C file

Problems with C

Advice for beginners

Conclusion

Most Tech Interview Prep is GARBAGE. (From a Principal Engineer at Amazon) - Most Tech Interview Prep is GARBAGE. (From a Principal Engineer at Amazon) 12 minutes, 57 seconds - Most **software**, engineering prep videos on YouTube are only good for entry-level jobs. You deserve more than that. Let me share ...

Intro

Why Tech Interviews Are Garbage

Stakes Are High

Not Enough Time

Modern Interview Theory

The 3 Levels

**Behavioral Questions** 

Leadership Questions

How to Prepare

APIs Explained (in 4 Minutes) - APIs Explained (in 4 Minutes) 3 minutes, 57 seconds - In this video, we explain how APIs work. APIs enable different applications to communicate with each other using requests and ...

What is an API?

Non-technical analogy for APIs

How do APIs work? (Web APIs)

HTTP request and response structure

Types of APIs

you need to learn SQL RIGHT NOW!! (SQL Tutorial for Beginners) - you need to learn SQL RIGHT NOW!! (SQL Tutorial for Beginners) 24 minutes - We know databases sound scary, but luckily NetworkChuck is here to hold your hand as he walks you through the mystical world ...

Intro

What is SQL?

Let's make our own database!

and let's add some tables

Challenge: create some tables by yourself

Let's remove the imposter in our data!

How do I update my tables?

What if I want to change the order?

How to alter your table

This puts the relation in relational databases

Outro

5 Design Patterns That Are ACTUALLY Used By Developers - 5 Design Patterns That Are ACTUALLY Used By Developers 9 minutes, 27 seconds - Design, patterns allow us to use tested ways for solving problems, but there are 23 of them in total, and it can be difficult to know ...

Introduction

What is a Design Pattern?

What are the Design Patterns?

Strategy Pattern

**Decorator Pattern** 

**Observer Pattern** 

Singleton Pattern

Facade Pattern

How To Prepare For Coding Interviews - How To Prepare For Coding Interviews 8 minutes, 54 seconds - Studying for coding interviews can be a tricky process where a lot of **software**, developers waste a lot of time. Here's how I would ...

10 Common Coding Interview Problems - Solved! - 10 Common Coding Interview Problems - Solved! 2 hours, 10 minutes - Preparing for coding interviews? Competitive programming? Learn to solve 10 common coding problems and improve your ...

Introduction

Valid anagram

First and last index in sorted array

Kth largest element

Symmetric tree

Generate parentheses

Gas station

Course schedule

Kth permutation

Minimum window substring

Largest rectangle in histogram

Conclusion

Microservices Explained in 5 Minutes - Microservices Explained in 5 Minutes 5 minutes, 17 seconds - What are Microservices? Microservices are a popular architectural pardigm used to build decoupled, maintainable, evolvable and ...

ASP.NET Core Crash Course - C# App in One Hour - ASP.NET Core Crash Course - C# App in One Hour 1 hour - Learn how to create a web database app in ASP.**NET**, Core using Visual Studio and the C# language. This tutorial will show you ...

Introduction

Welcome

Course Overview

Is this course right for you

What is ASPNET Core

What is NET

What is C

What is ASPNET

Full Stack Environment

Demo

MVC

Controller

Models

Properties

Create Pages

Run App

Migrations

**Object Relation Mapper** 

**Creating Tables** 

Index Page

Features

**Finished Product** 

Test App

Show Search Form

Show Search Results

Testing

Jokes

CSS

Microsoft .NET Framework -Explained - Microsoft .NET Framework -Explained 3 minutes, 18 seconds - If you've ever wanted to know what this ".**NET**," is that people often speak about, or that you have to download when you want to ...

Data Structures Explained for Beginners - How I Wish I was Taught - Data Structures Explained for Beginners - How I Wish I was Taught 15 minutes - Data structures are essential for coding interviews and real-world **software development**,. In this video, I'll break down the most ...

Why Data Structures Matter

Big O Notation Explained

O(1) - The Speed of Light

O(n) - Linear Time

O(n<sup>2</sup>) - The Slowest Nightmare

O(log n) - The Hidden Shortcut

Arrays

Linked Lists

Stacks

Queues

Heaps

Hashmaps

**Binary Search Trees** 

Sets

Next Steps \u0026 FAANG LeetCode Practice

Object-Oriented Programming, Simplified - Object-Oriented Programming, Simplified 7 minutes, 34 seconds - 4 pillars of object-oriented programming: encapsulation, abstraction, inheritance and polymorphism. ?? Join this channel to get ...

Intro

PROCEDURAL PROGRAMMING

ENCAPSULATION

ABSTRACTION

HTMLElement

BENEFITS OF OOP

Brutally honest advice for new .NET Web Developers - Brutally honest advice for new .NET Web Developers 7 minutes, 19 seconds - Want to become a Microsoft .**NET**, / C# web developer? Enjoy this

sometimes harsh advice for which comes from a decade and a ...

Intro

What to learn first as a .NET Developer

Essential books to read as a beginner .NET Developer

The types of companies that use .NET

What NOT to learn when starting out

How Git Works: Explained in 4 Minutes - How Git Works: Explained in 4 Minutes 4 minutes, 18 seconds - Animation tools: Adobe Illustrator and After Effects. Checkout our bestselling System **Design**, Interview books: Volume 1: ...

C# 12's Secret Feature | .NET Tips 8 - C# 12's Secret Feature | .NET Tips 8 by Nick Chapsas 124,680 views 1 year ago 34 seconds - play Short

System Design Interview: A Step-By-Step Guide - System Design Interview: A Step-By-Step Guide 9 minutes, 54 seconds - ABOUT US: Covering topics and trends in large-scale system **design**, from the authors of the best-selling System **Design**, Interview ...

Introduction

Framework

Step 1 Understand the Problem

Step 2 Clarify

Step 2 Framework

Step 3 Design Diagram

Step 4 Design Diagram

Step 5 Data Model Schema

C# Fundamentals for Beginners - C# Fundamentals for Beginners 8 hours, 13 minutes - C# is a powerful and widely used programming language that you can use to make websites, games, mobile apps, desktop apps ...

Start

Course Introduction

Installing Visual Studio

Creating Your First C# Program

Understanding Your First C# Program

Working with Code Files, Projects, and Solutions

Understanding Data Types and Variables

The if Decision Statement **Operators**, Expressions, and Statements for Iteration Statement Understanding Arrays Defining and Calling Methods While Iteration Statement Working with Strings Working with Dates and Times Understanding Classes More About Classes and Methods Understanding Scope and Accessibility Modifiers Understanding Namespaces and Working with the .NET Class Library Creating and Adding References to Assemblies Working with Collections Working with LINQ Enumerations and the Switch Decision Statement Gracefully Handling Exceptions Understanding Events and Event-Driven Programming Where to Go from Here Top 6 Coding Interview Concepts (Data Structures \u0026 Algorithms) - Top 6 Coding Interview Concepts (Data Structures \u0026 Algorithms) 10 minutes, 51 seconds - 0:00 - Intro 1:16 - Number 6 3:12 - Number 5 4:25 - Number 4 6:00 - Number 3 7:15 - Number 2 8:30 - Number 1 #coding ... Intro Number 6 Number 5 Number 4 Number 3 Number 2 Number 1

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